

ARM Cortex core microcontrollers

5th Basic peripherals of microcontrollers

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Méréstechnika és
Információs Rendszerek
Tanszék

Topics

- General purpose I/O pins
- Timers
- SPI
- I2C
- UART
- ADC, DAC
- CAN

GPIO pins

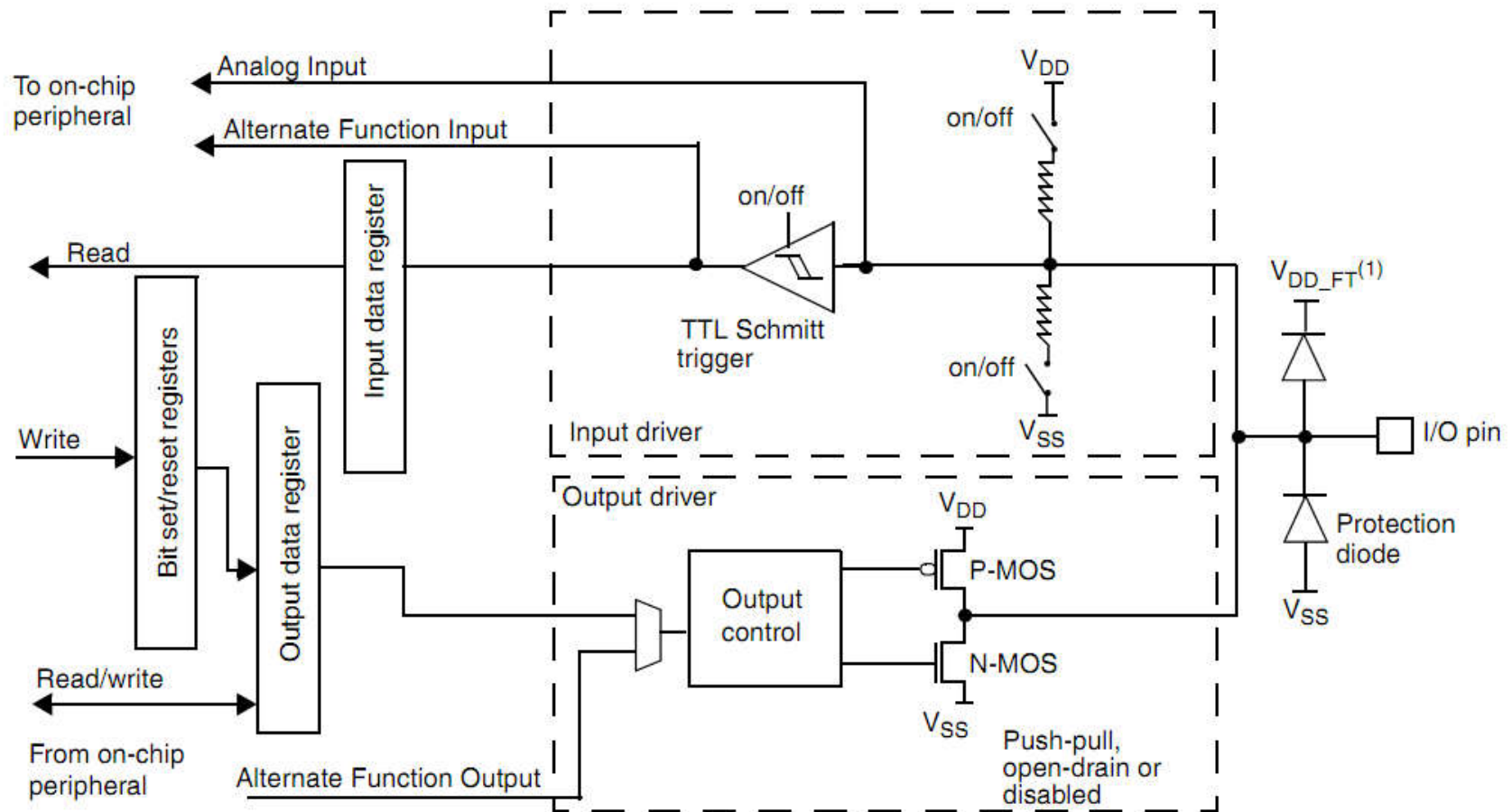
- Present in microcontrollers sine 1970s
- Organized to ports:
 - Can be 8-bits, 16-bits, or 32-bits ports
- Electrical characteristics
 - Max, min power supply:
 - Logical 0: usually max. 0.1V
 - Logical 1: usually min. $V_{cc} \cdot 0,7$
 - 5 Volt tolerant pins or not?
 - Maximal load and sink current
 - Usually: 10mA, less usual 4mA
 - Sink currents are usually higher: 20mA
 - Timing
 - One cycle, or peripheral clock depended behavior

GPIO pins

- A port has at least 3 registers
 - PIN direction
 - Data Write
 - Data Read
- Today micros make them more configurable
 - Port function registers
 - Alternate function
 - Driving type: push-pull, open drain
 - Pull up, Pull down configuration

GPIO pins

- A modern I/O block (STM32F)



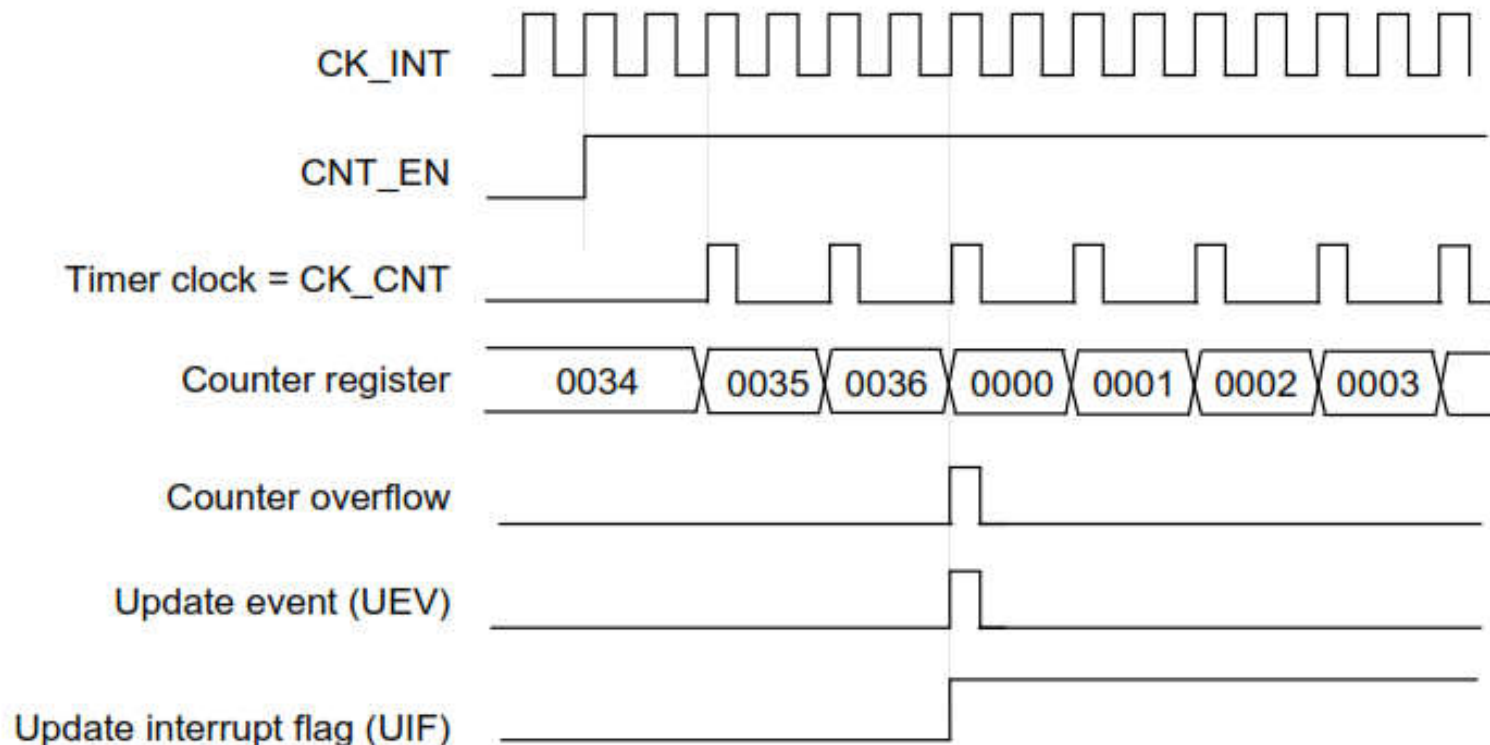
Timers

- Present since the first micros
- 8,16,32 bit versions
- Many choices to
 - System clock
 - Dedicated crystal
 - External event
- Basic functions
 - Selectable prescaler
 - Up or down counting
 - Clear, reload
 - Automatic roll over, or stop on overflow
 - Interrupt request

Timers: the prescaler

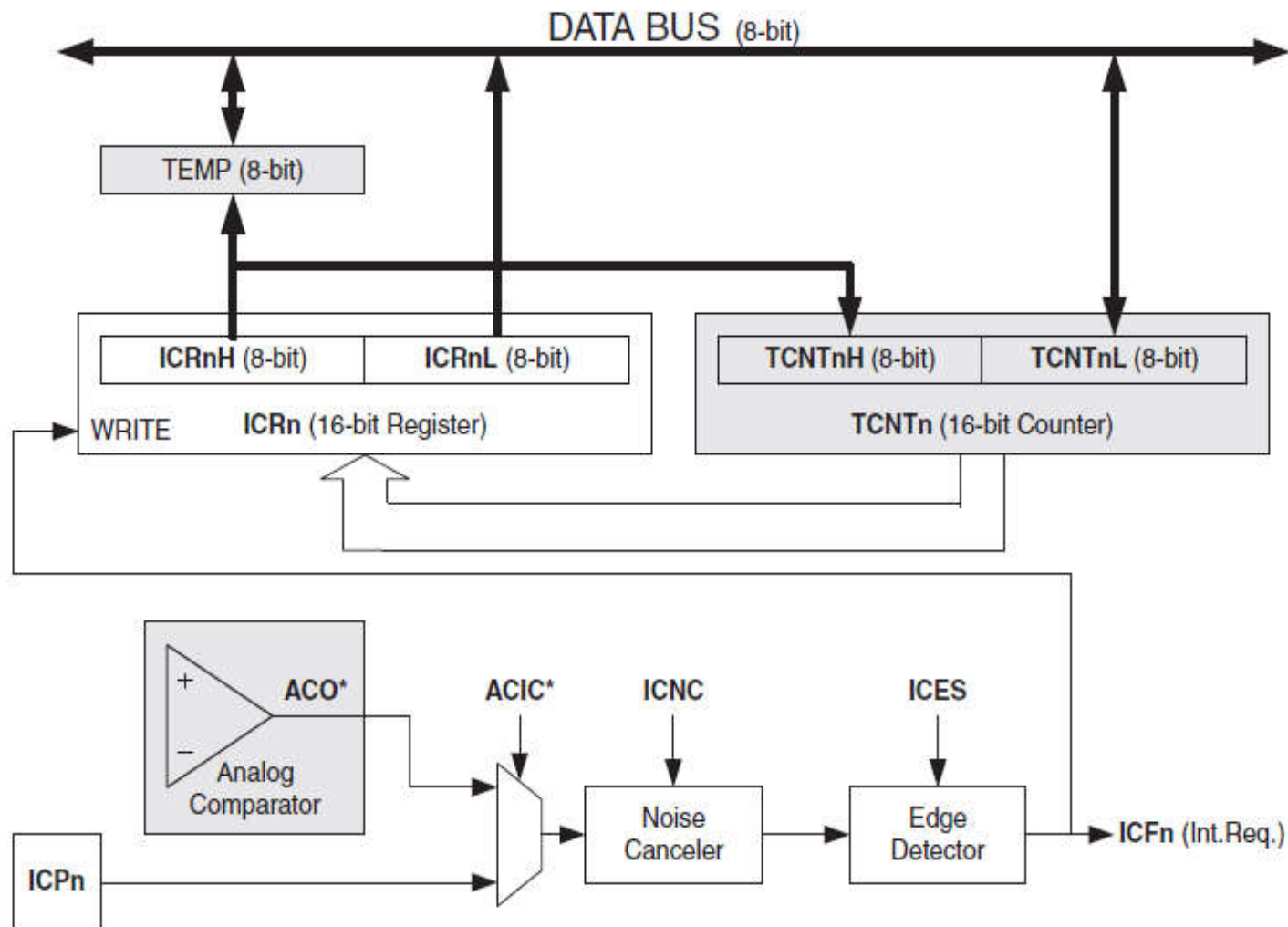
- Prescaler in work: example counter counts until 36

Figure 138. Counter timing diagram, internal clock divided by 2



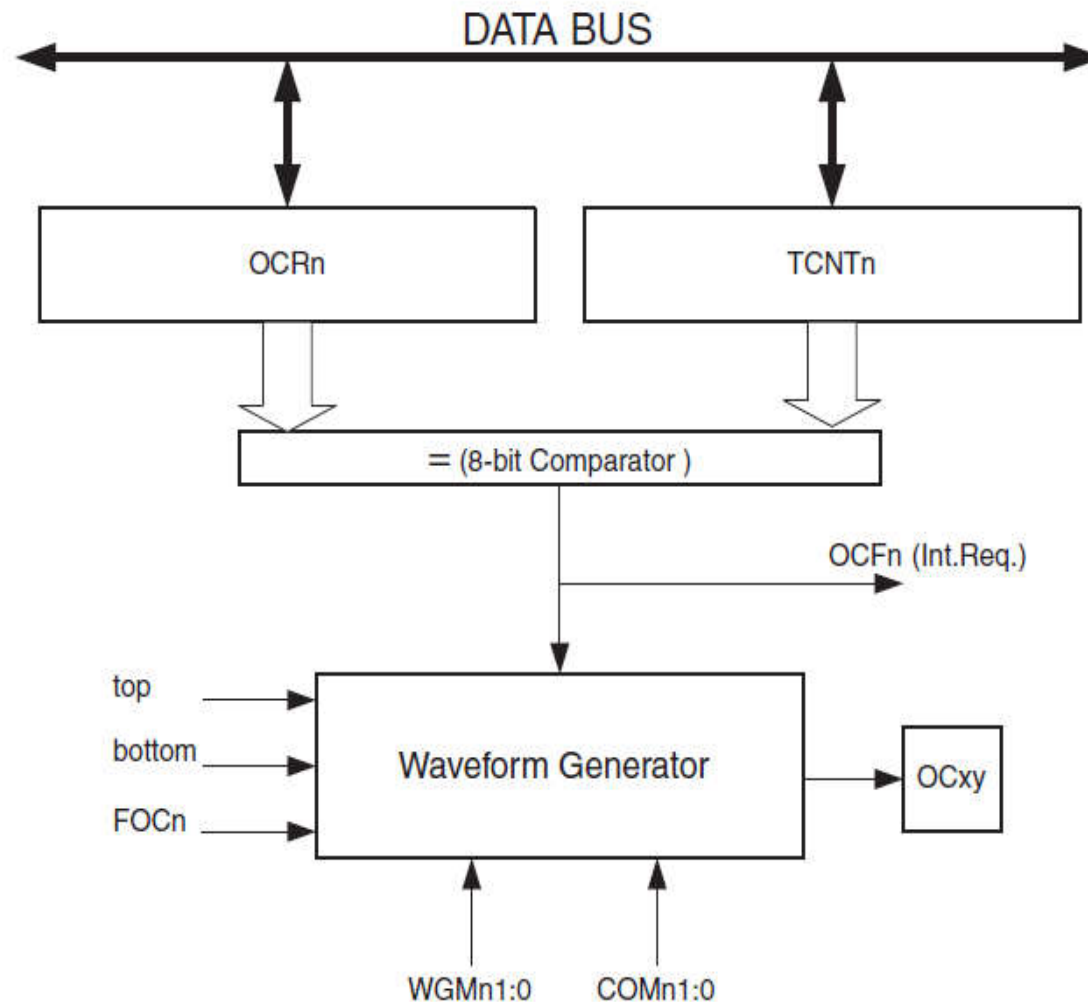
Timers: extended functionality

- Input capture



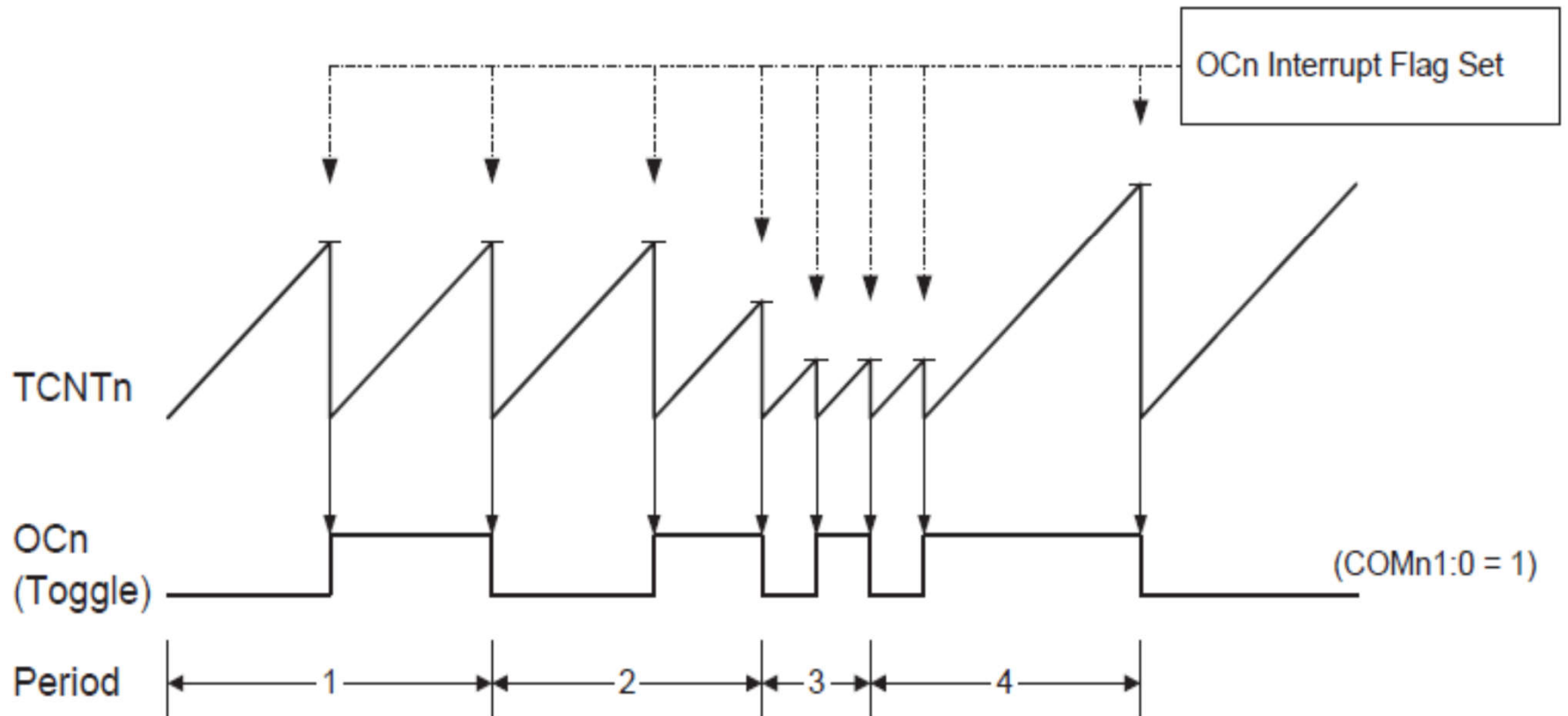
Timers: extended functionality

- Compare Output



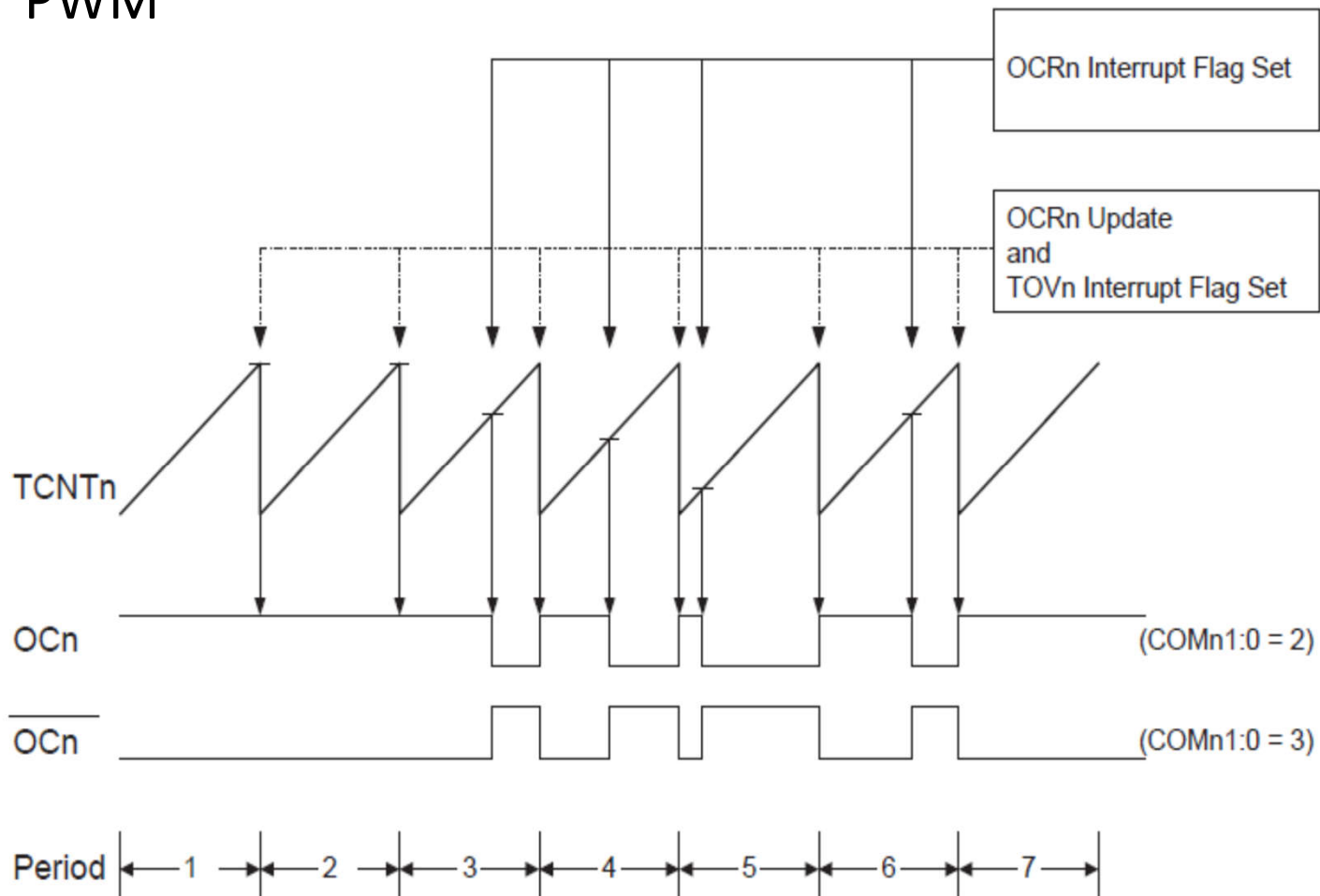
Timers: extended functionality

- Compare Output



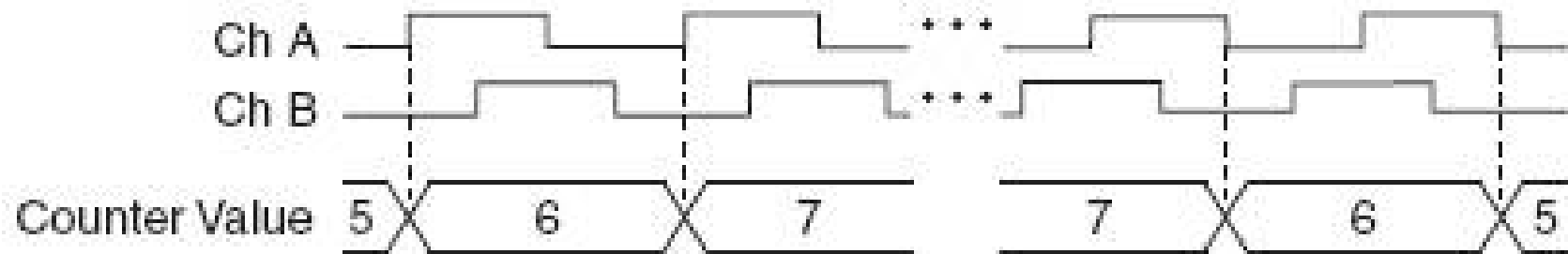
Timers: extended functionality

■ PWM



Timers: extended functionality

- Encoder interface



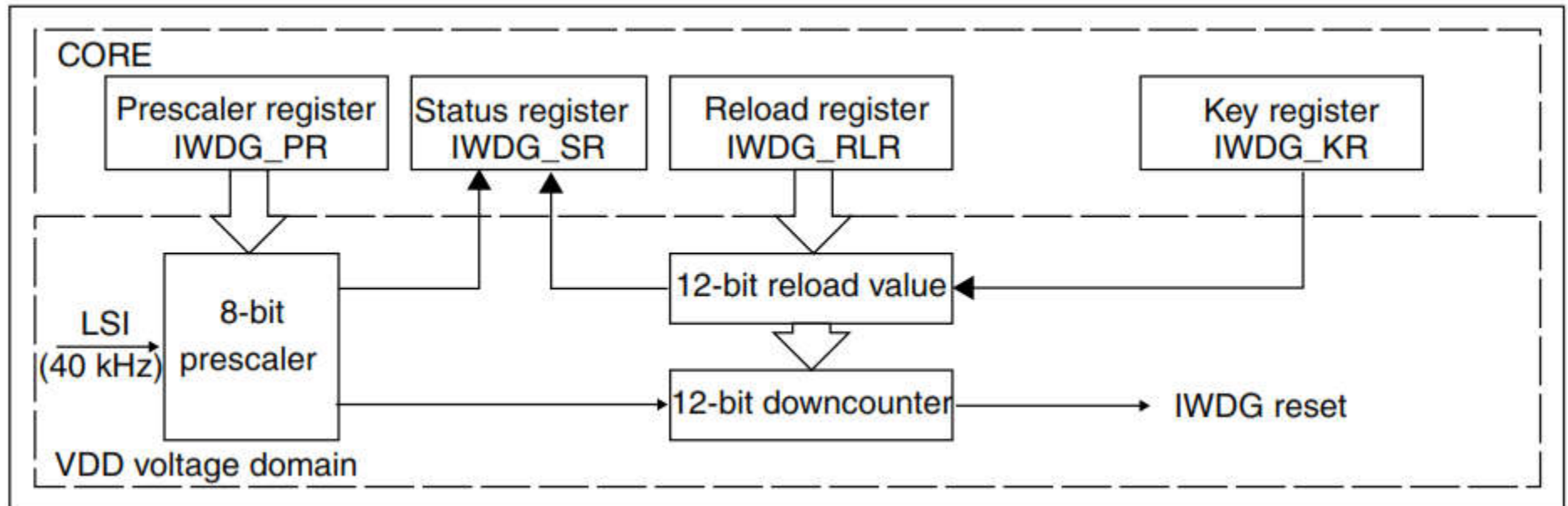
Timers: extended functionality

- Motor Control PWM-s
 - Optimised to control 3 phase BLDC motors
 - Timer Arrays
 - Connecting timer

- Real-Time Clock
 - Dedicated 32.768 kHz crystal
 - Separate power domain
 - Separate battery
 - Calendar functionality
 - Alarm possibilities
 - Able to wake the microcontroller from sleep

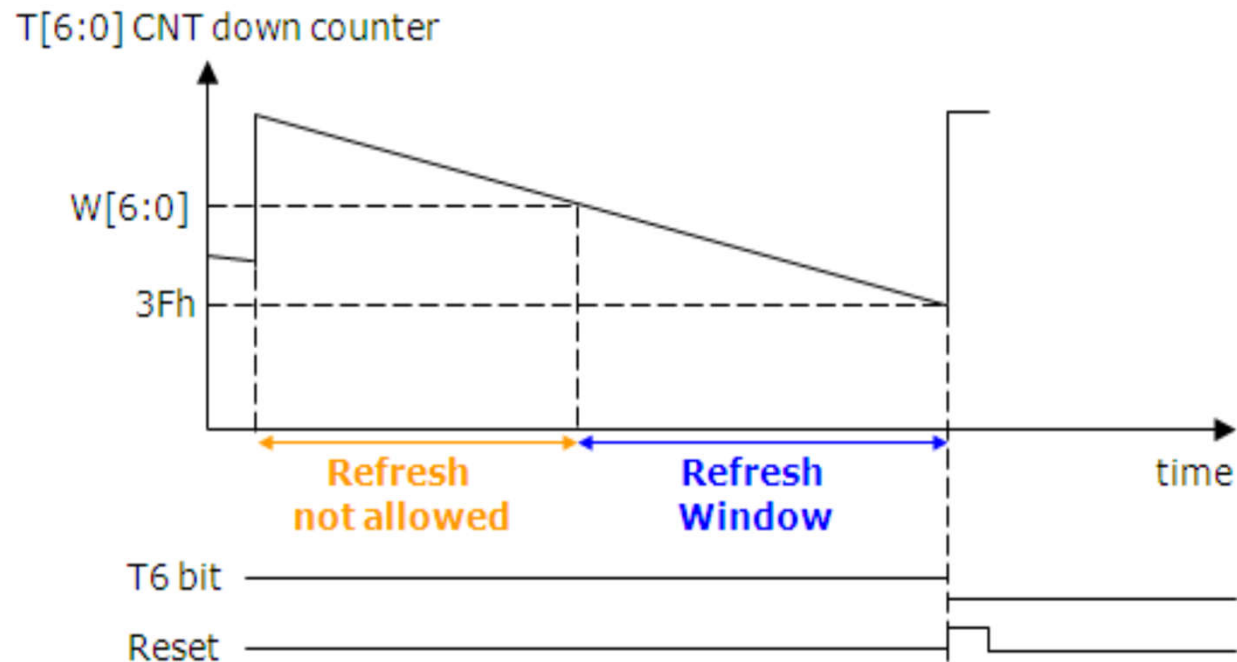
Timers: extended functionality

- Watchdog timer
 - Reset the microcontroller at overflow
 - Independent clock source
 - What happens during debug?



Timers: extended functionality

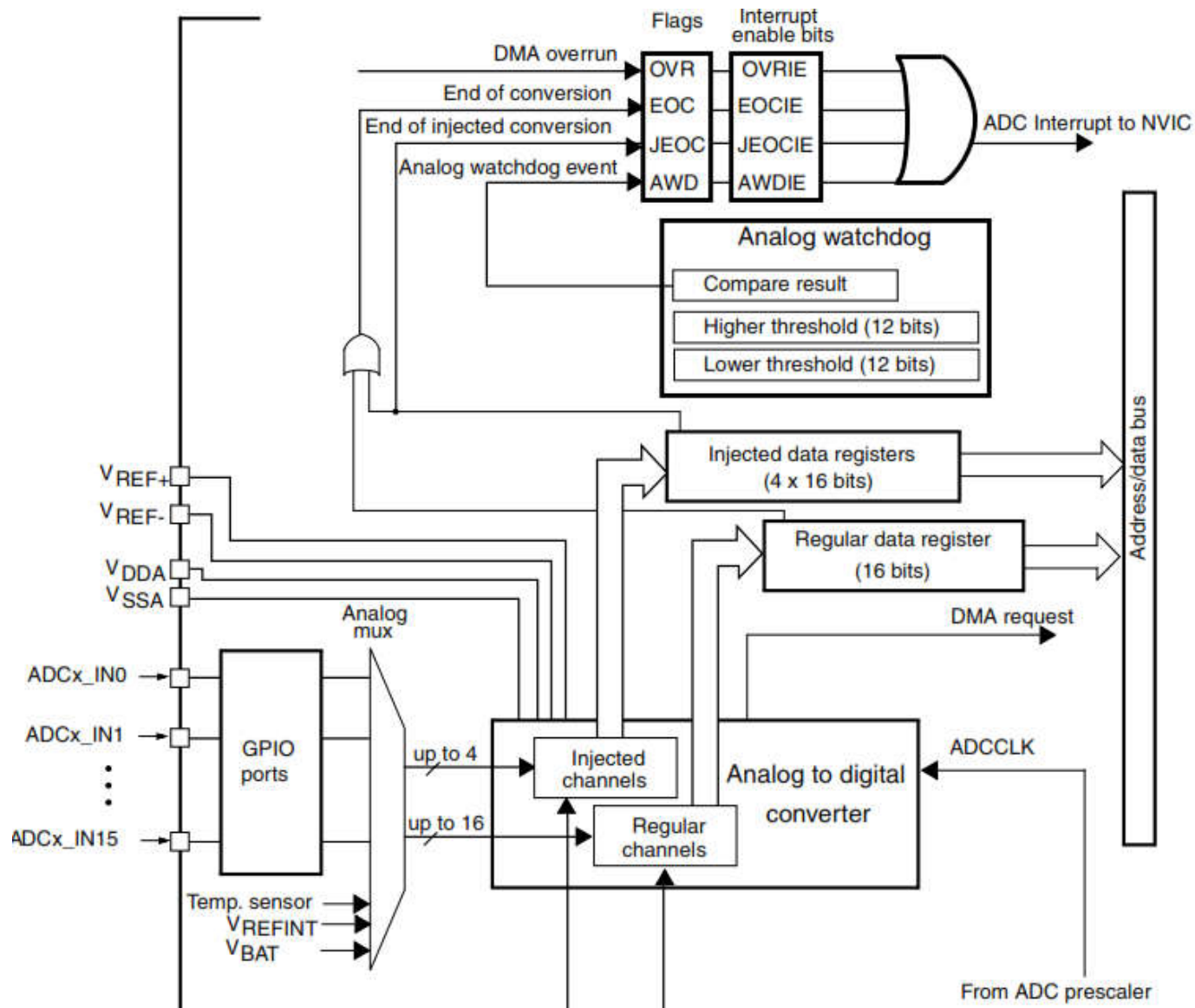
- Windowed watchdog timer
 - Windowed mode: there is a window where the refresh is possible



ADC: Analog to Digital Converter

- Separate power pins
 - Should be separated during the PCB design
- Reference:
 - Power supply
 - Internal 2.56V
 - External
- Usually 10 or 12 bit (successive approximation AD)
 - Rare microcontroller lines with 16-bit ADC
- Alternate functionality of GPIO pins
- 1 or two ADC with multiple channels
- Conversion speed up to a few MSample/sec

ADC: Analog to Digital Converter



ADC: Analog to Digital Converter

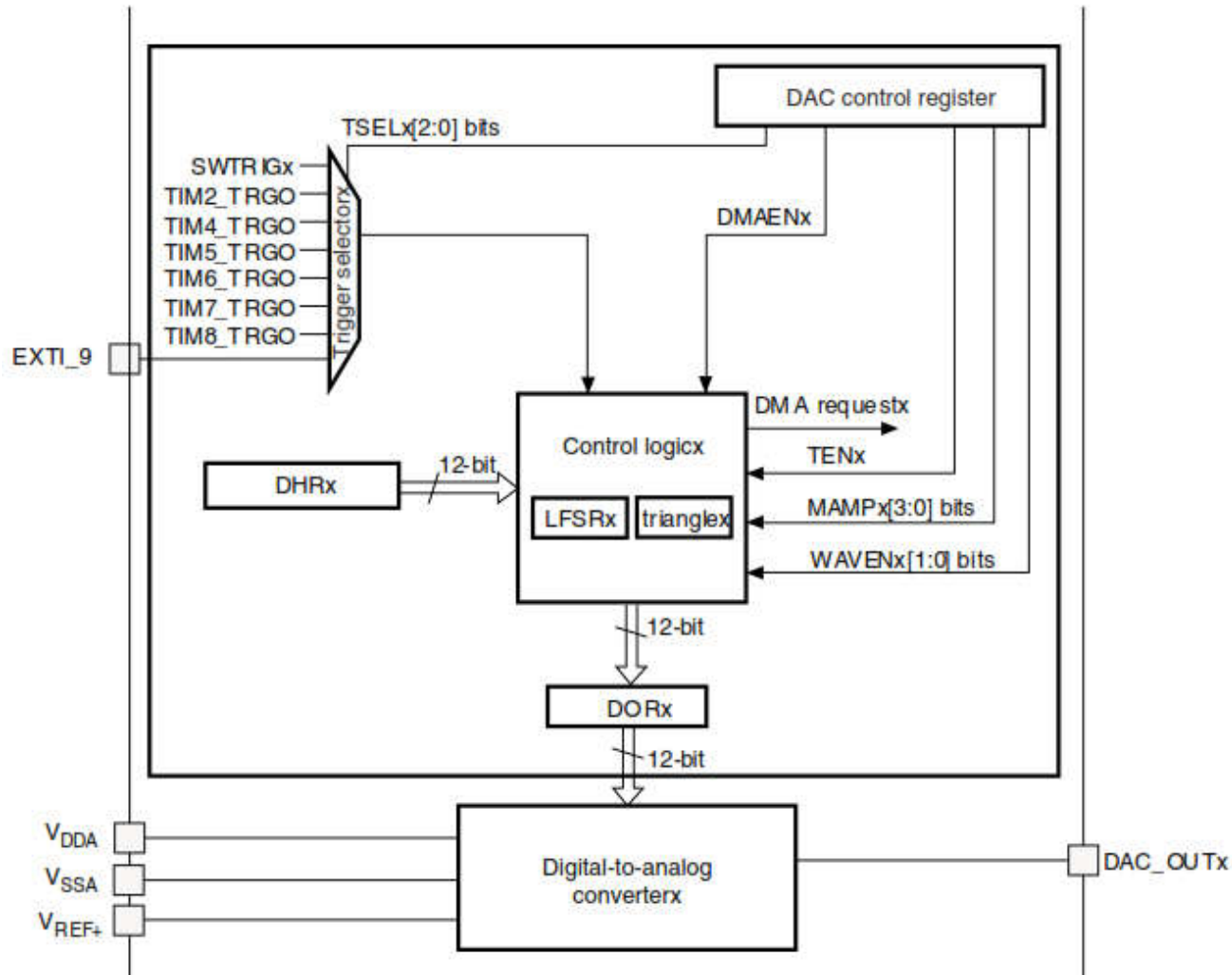
- Data accessing



- Syronisating multiple ADCs

DAC: Digital to Analog Converter

- Many times can be used for generating a wave form

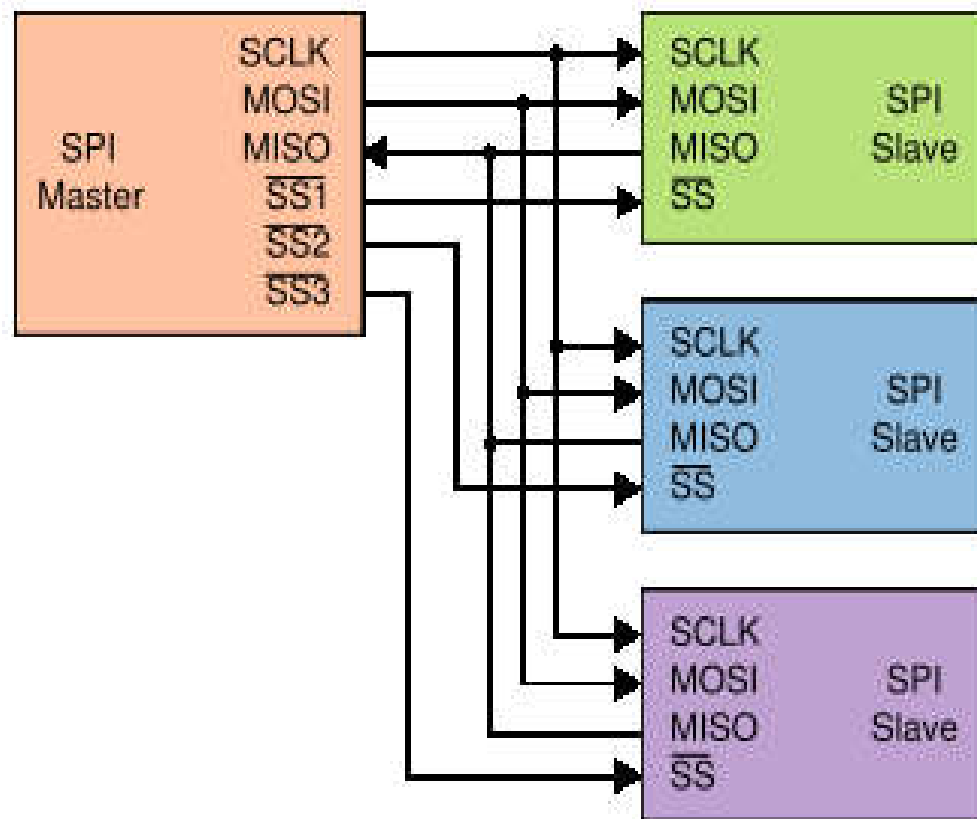


SPI: Serial Peripheral Interface

- Developed by Motorola
- Master – Slave architecture
- 4 wire communication
 - SSEL: Slave Select
 - SCK: Serial Clock
 - MOSI: Master Out Slave In
 - MISO: Master In Slave Out
- Synchron data transfer
 - Riseing or falling edge sampling
- Rather fast full-duplex communication
 - SCK rate can be high ($n * \text{MHz}$)

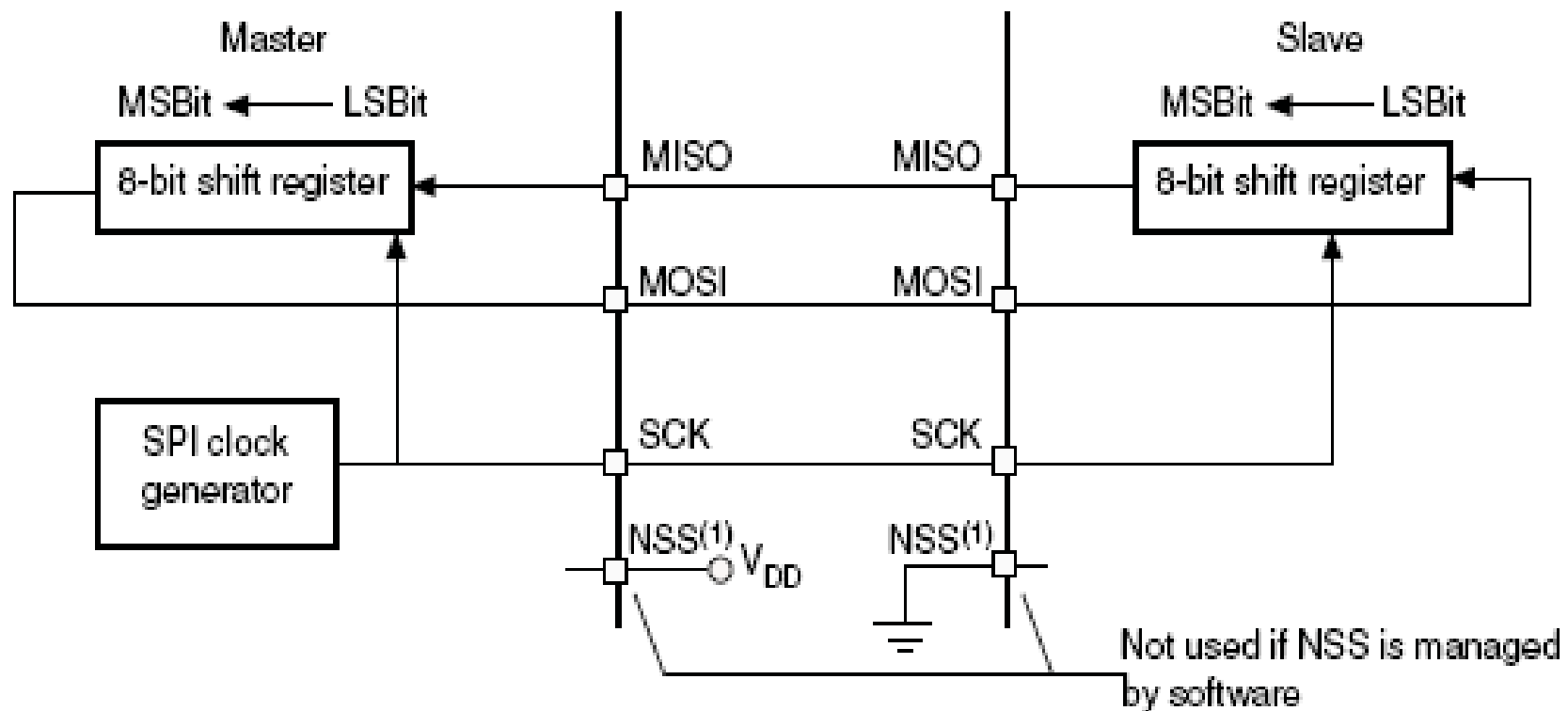
SPI: Serial Peripheral Interface

- Master – Slave architecture



SPI: Serial Peripheral Interface

- Data transfer



SPI: Serial Peripheral Interface

- Peripherals using SPI
 - ADC, DAC
 - Easy galvanic isolation
 - EEPROM-s
 - Sensors
 - Temperature
 - Acceleration sensor
 - Communication controllers
 - CAN, ZigBee
 - Some graphical LCD-s

SPI in 32 bit microcontrollers

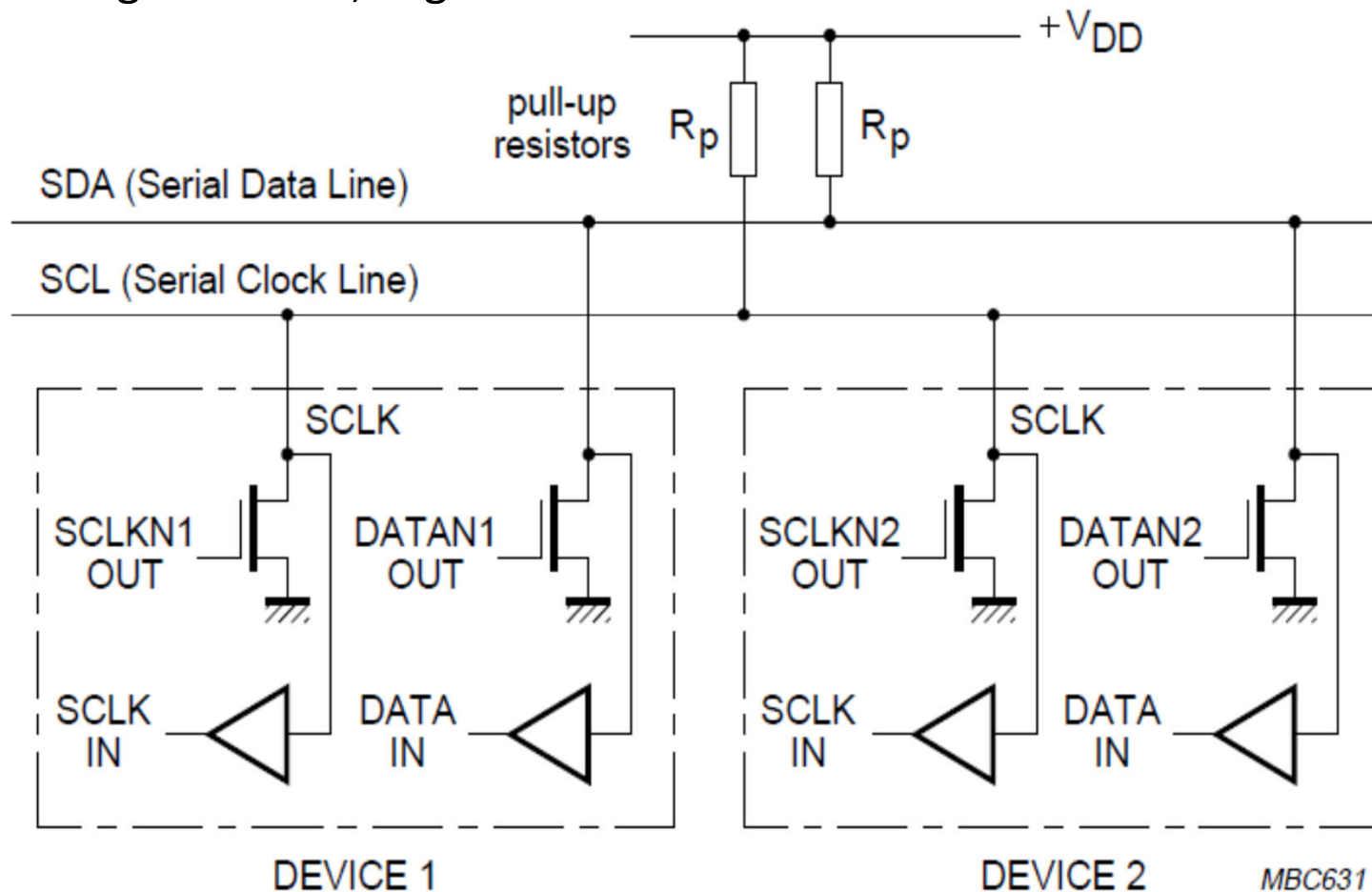
- STM32F107
 - Max. 18MHz full-duplex, 8-, 16-bit blokkok
 - DMA for transmit and receive
 - Hardware supported CRC8, CRC16 calculations
 - Good for MMC, SD card handling
- LPC18xx Quad SPI interface
 - 1,2,4 bit operation
 - Max. 54 Mbit/sec

Inter-Integrated Circuit: I2C

- First version announced in 1992
- Two wire, half-duplex communication
 - SCL: Serial Clock Line
 - SDA: Serial Data Line
- Usually 1 master many slave, but possible to use with many masters
- Maximum node number is determined by bus capacitance (400pF)
- Data rate
 - 100kbps (standard)
 - 400kbps (fast)
 - 3,6Mbps (high-speed)
- 7-bit or standard 10-bit extended addressing

Inter-Integrated Circuit: I2C

- Physical layers
 - Logical 1: V_{DD} , Logical 0: GND



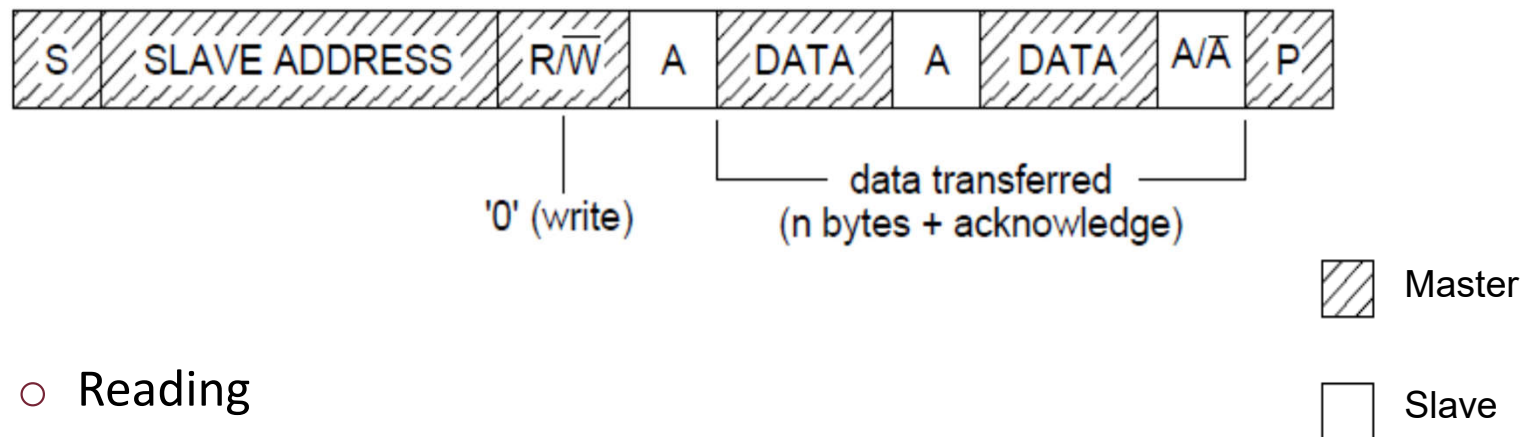
Inter-Integrated Circuit: I2C

- Communication starts with the Start condition
- The SCL signal is driven by the Master
- The SDA cannot change during the high state of SCL (data transfer)
- Byte based transfer 8 bit + ACK bit
- The MSB bit is transmitted first
- Address byte, then data bytes
- If there are multiple masters, then arbitration is done (wired AND)

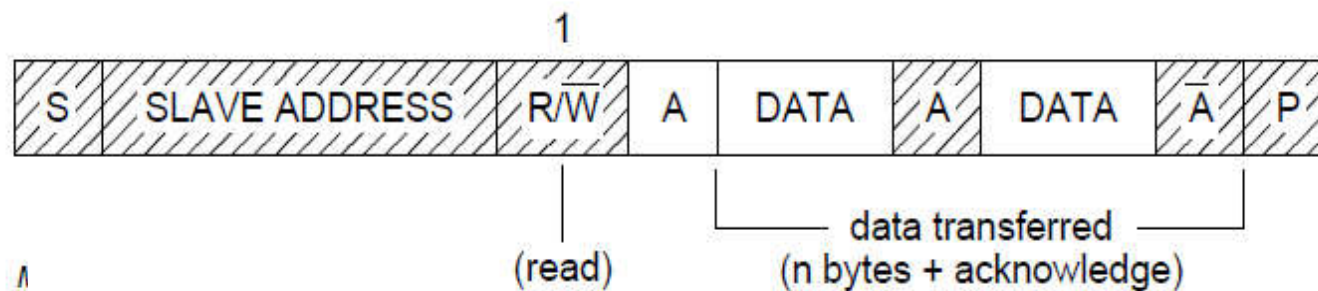
Inter-Integrated Circuit: I2C

- Data transfer

- Writing



- Reading

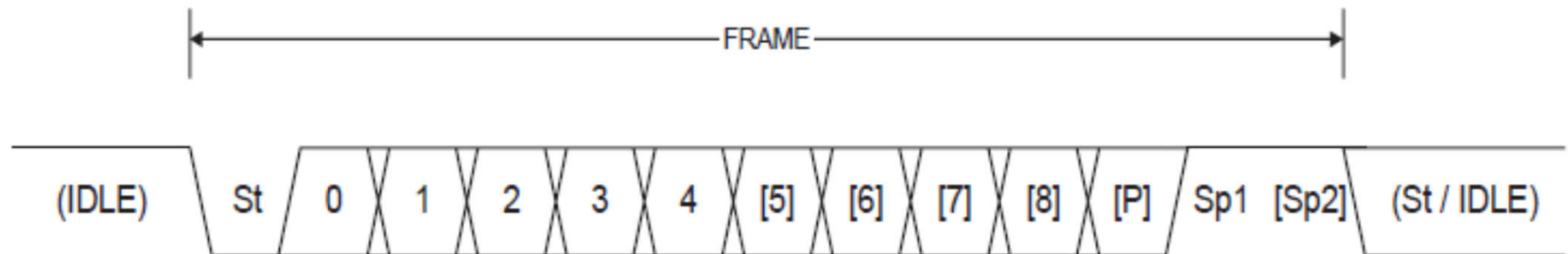


Inter-Integrated Circuit

- Typical peripherals with I2C interface
 - Low channel count ADC, DAC
 - EEPROMs
 - Sensors
 - Temperature
 - Humidity
 - Pressure
 - Port extenders

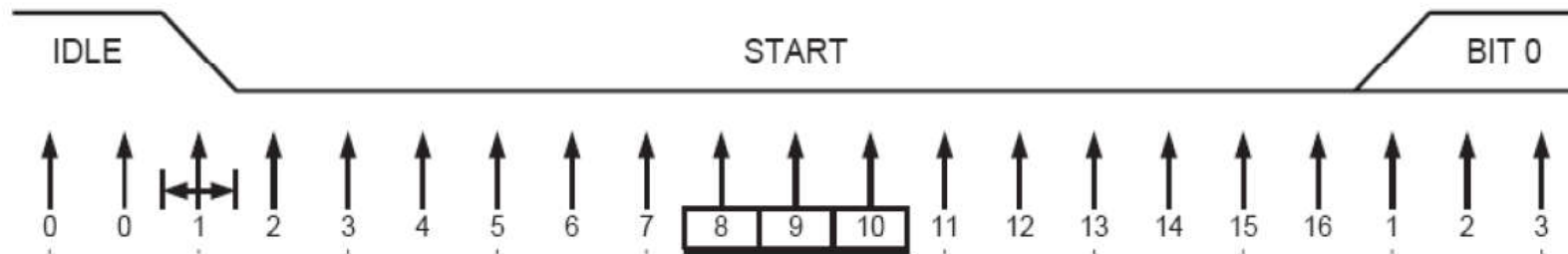
Universal asynchronous receiver/transmitter: UART

- Asynchronous communication
- UART frame
 - Start Bit
 - 5, 6, 7, 8 or 9 data bit
 - Parity Bit
 - 1, 1.5 or 2 Stop Bit
- Standard Data rates: 1200, 2400, 4800, 9600, 19200, 38400, 57600, 115200



UART

- UART physical layer: bit sampling
 - Sampling start at the falling edge of the start bit
 - Bit synchronization should keep during one frame
 - Clock rate differences between transmitter and receiver could cause problems (Temperature for RC oscillator)
 - More than 2% difference to the nominal clock rate can cause problem (try to keep difference <1%)



UART

- Examples for UART interfacing
 - PC terminal, debug, measurement device control (Rs232)
 - Industrial network (Rs485)
 - IrDA
 - Automotive communication
 - LIN (Local Interconnect Network)
 - Interfacing to communication modems
 - GSM, GPS, GPRS modem
 - ZigBee
 - TCP/IP chip
 - Wi-Fi interface
 - Power Line communication
 - USB virtual com port

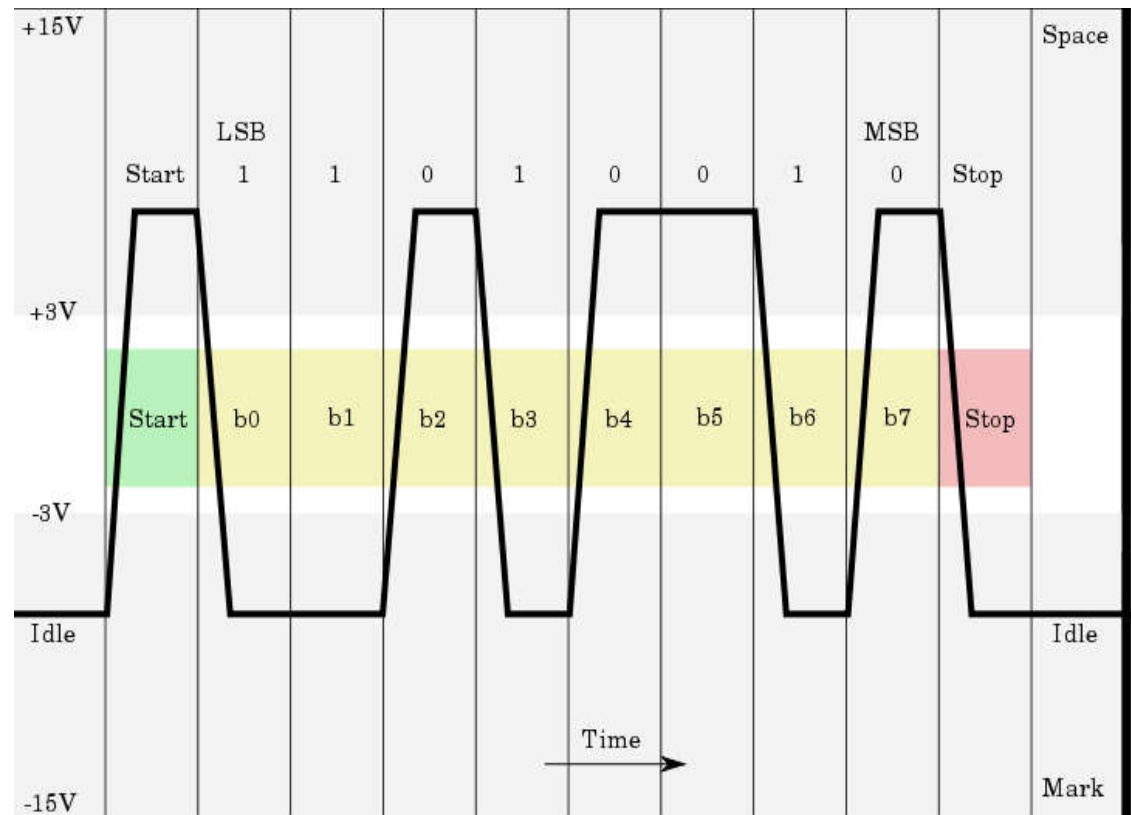
Rs232 (EIA Standard RS-232-C)

■ Physical layer

Logic level	Transmitter	Receiver
0	+5...+15	+3...+25
1	-5...-15	-3...-25

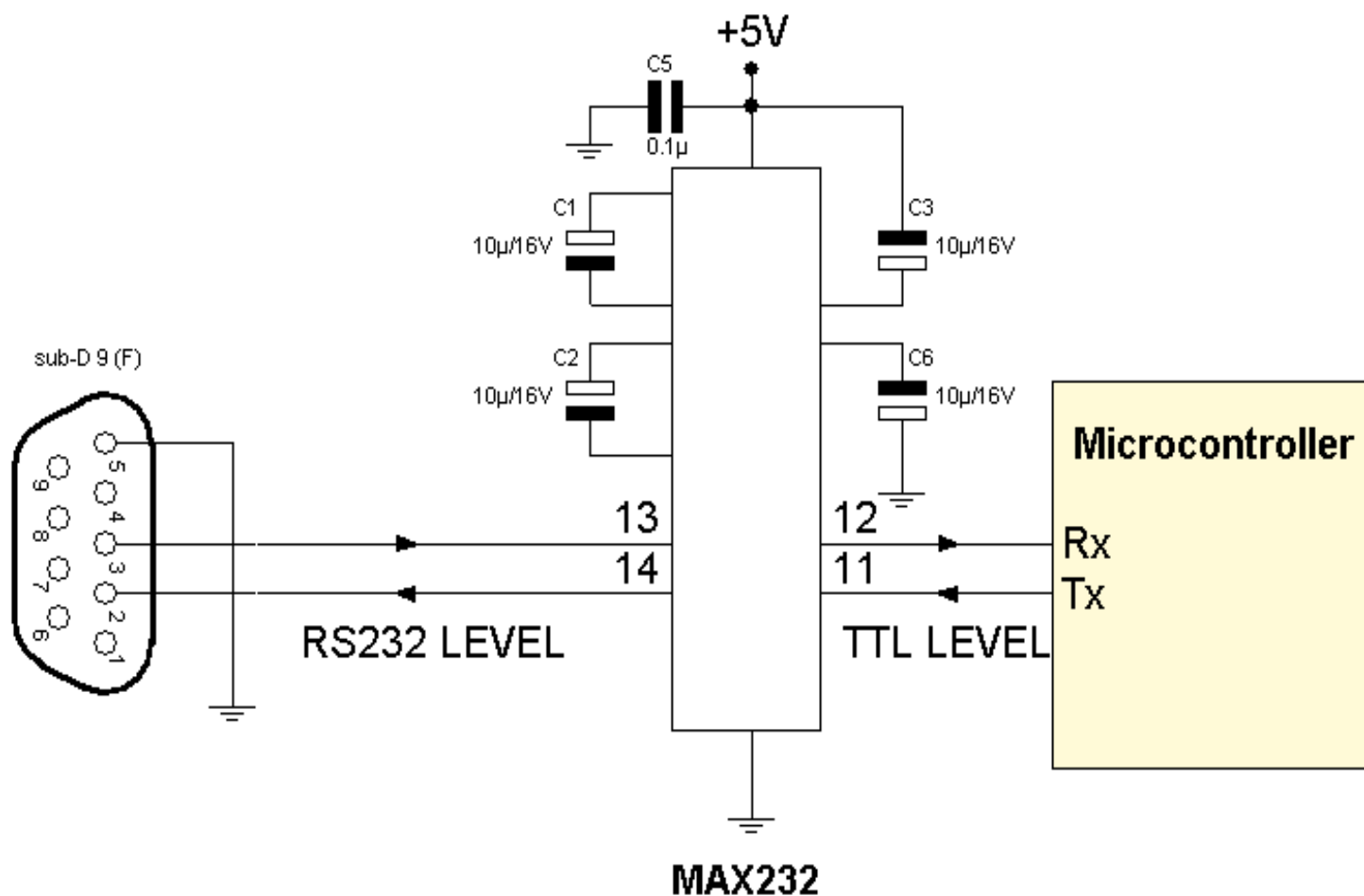
■ Range

Baud rate	Kábelhossz (kb)
19200	15m
9600	150m
4800	300m
2400	1000m



Rs232 (EIA Standard RS-232-C)

- Rs232 connection: microcontroller – PC connection

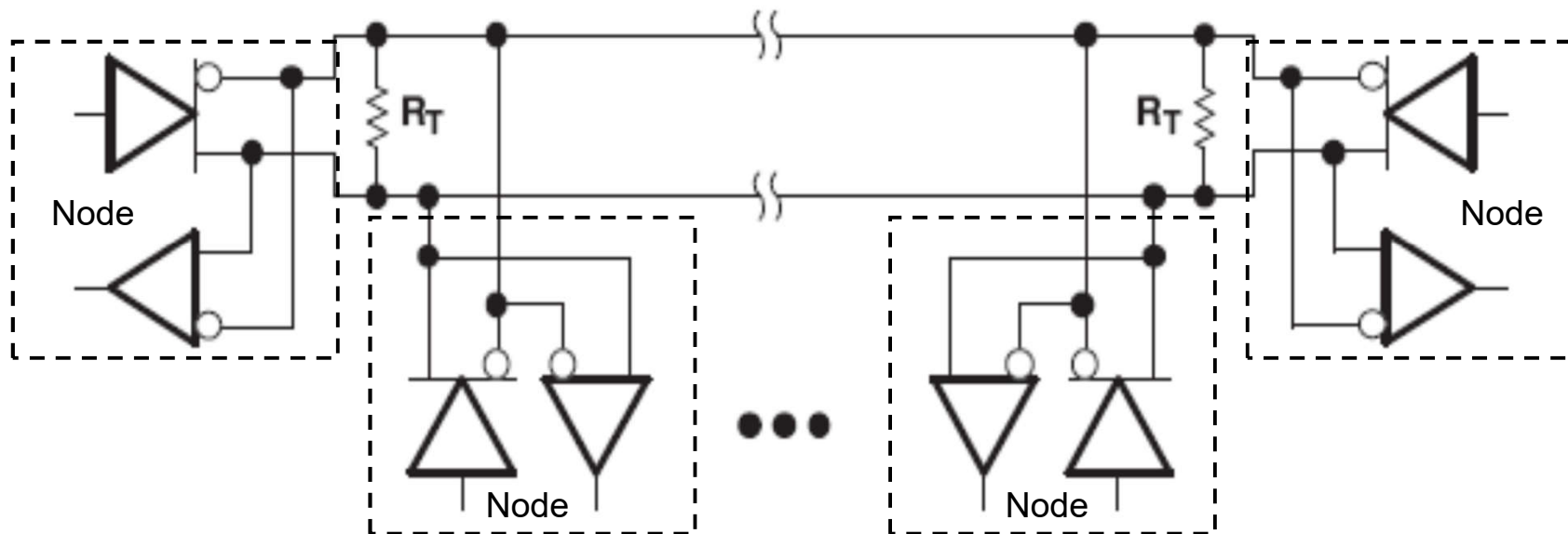


Rs485 (EIA-485)

- Bus architecture
 - maximum 1200m range
- Standard describe only the Physical layer
- No rules for addressing, collision detection ...
- Twisted pair wiring with differential balanced signaling
 - Termination resistor is used
- Half-duplex transfer
 - Usually master-slave architecture
- Can be used in full-duplex mode with 4 wires

Rs485 (EIA-485)

- Physical layer

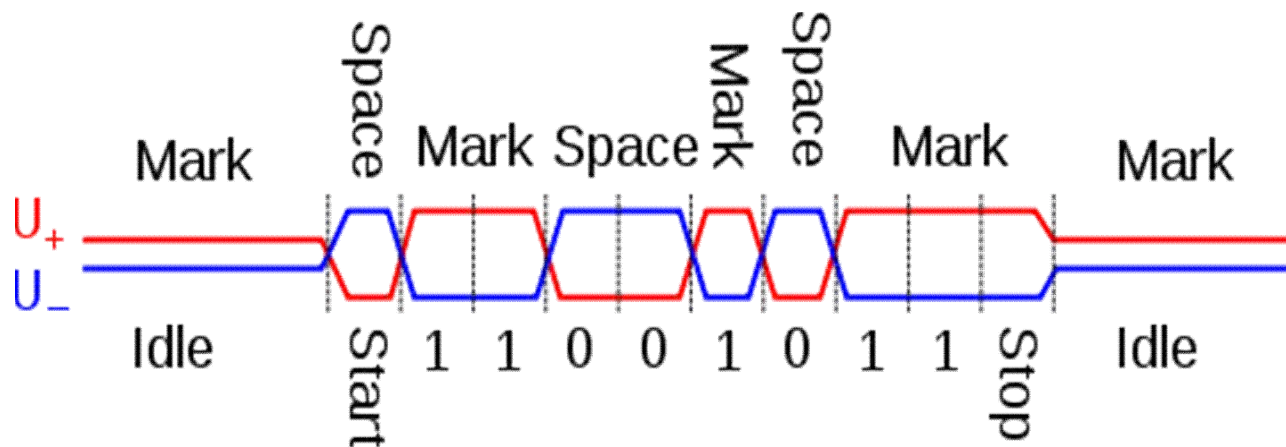
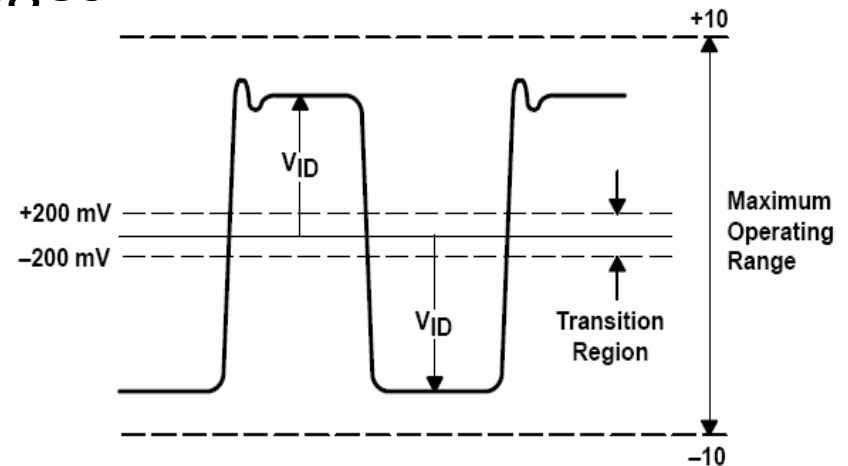


Rs485 (EIA-485)

■ Logical levels and Physical voltages

○ Differential signaling

- **A** is the **inverted** or '-' signal
- **B** is the **non-inverted** or '+' signal



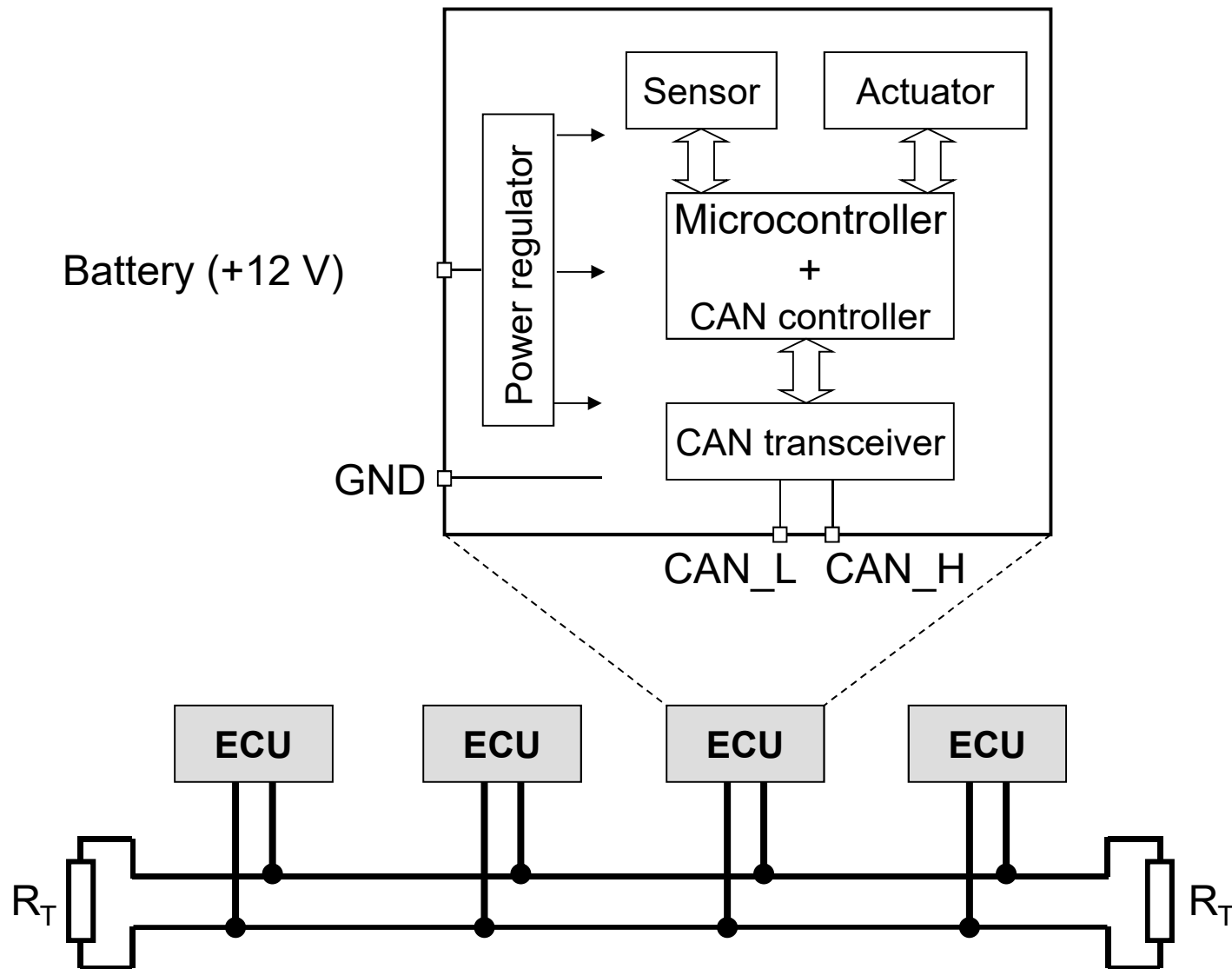
Rs485 (EIA-485)

- Application: One of the cheapest industrial bus system
 - Nowadays industry prefers CAN or Ethernet more
 - They have data-link layer support
- PLC-s
- Modbus
- Profibus

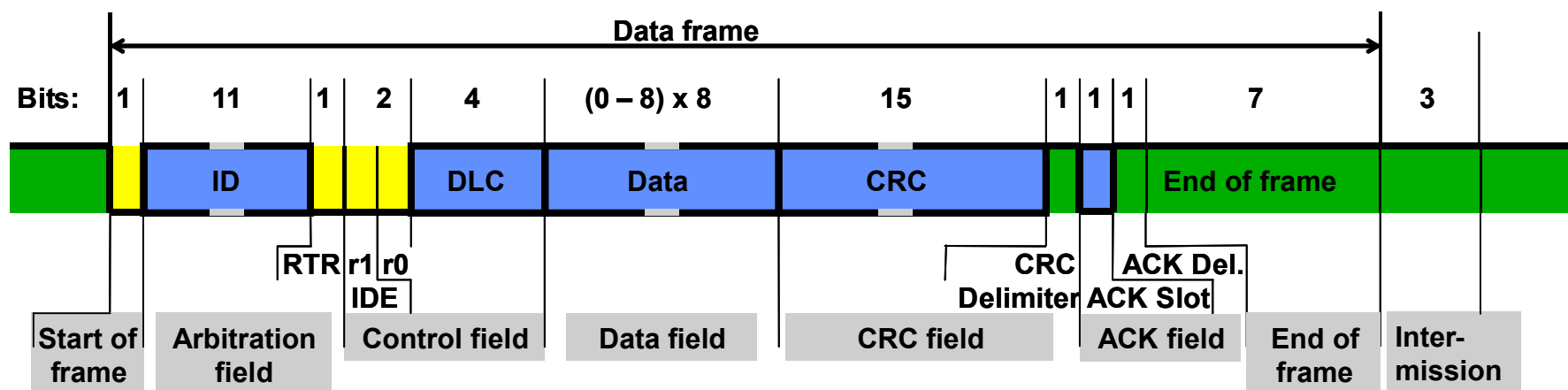
CAN: Controller Area Network

- Maximum 1 Mbit/s communication data rate
(low speed: 10 kbit/s - 125 kbit/s-ig,
High-speed: 125 kbit/s - 1 Mbit/s, usually 500 k)
- Range:
 - 100 m (330 ft), 500 kbit/s
 - 200 m (650 ft), 250 kbit/s
 - 500 m (1600 ft), 125 kbit/s
 - 6 km (20000 ft), 10 kbit/s
- Usually twisted pair cable used as physical media
- Non-Return to Zero (NRZ) bitcoding with bit-stuffing
- Short variable length data frames (0–64 bit data frame)

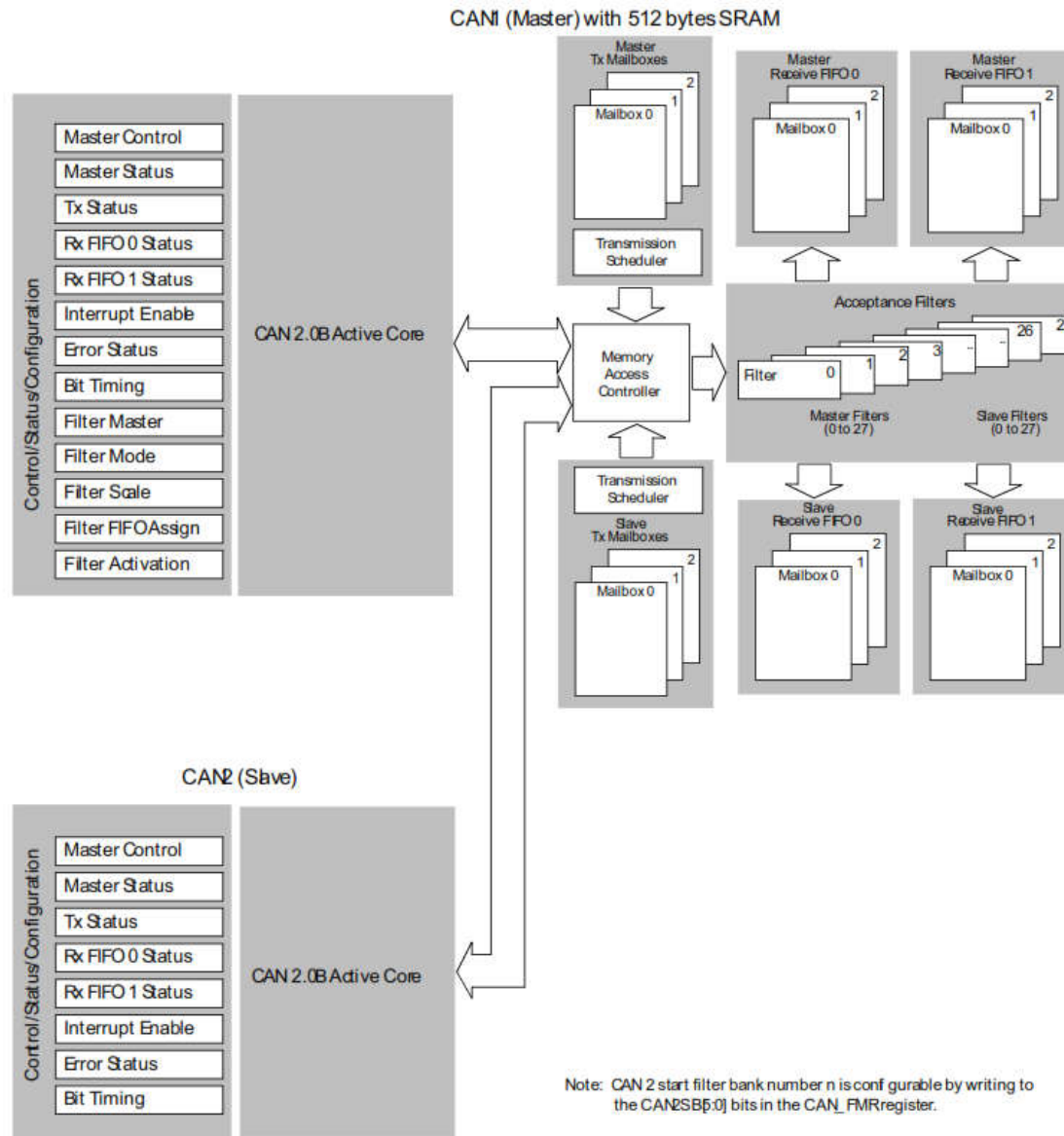
A CAN network



Data frame – 2.0A / Standard CAN

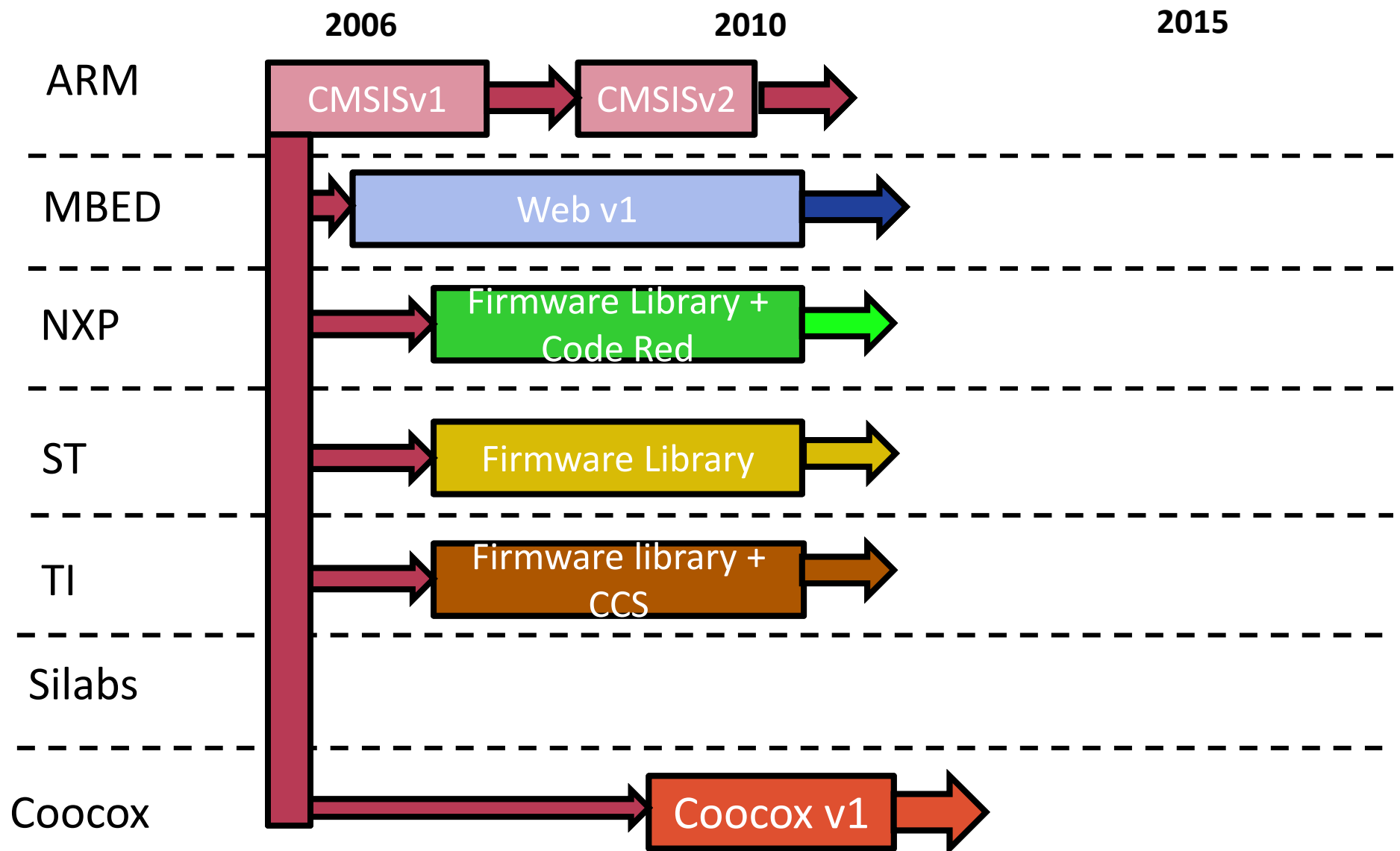


A CAN controller



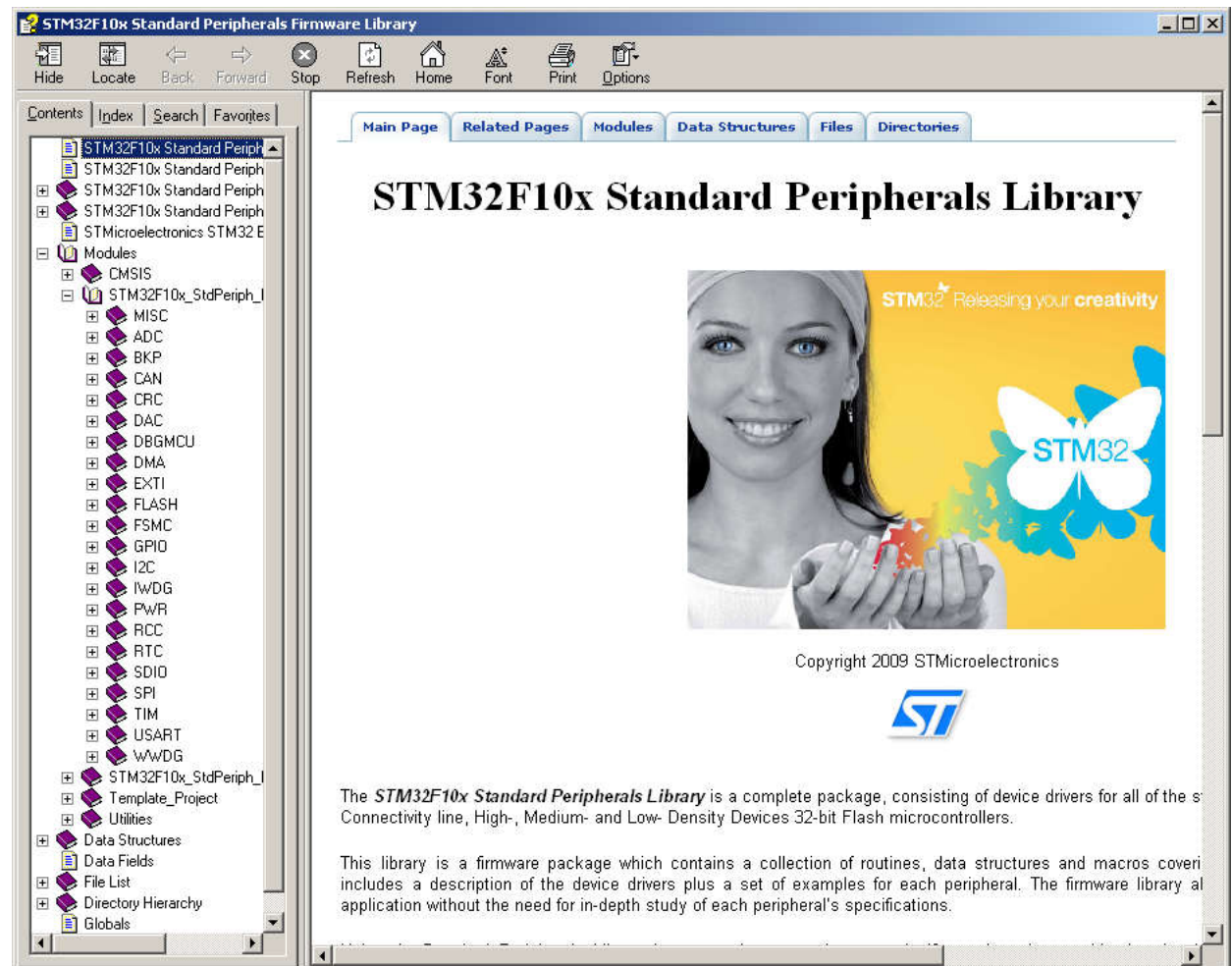
Firmware Librarys ~ 2010

Software support trends 2010



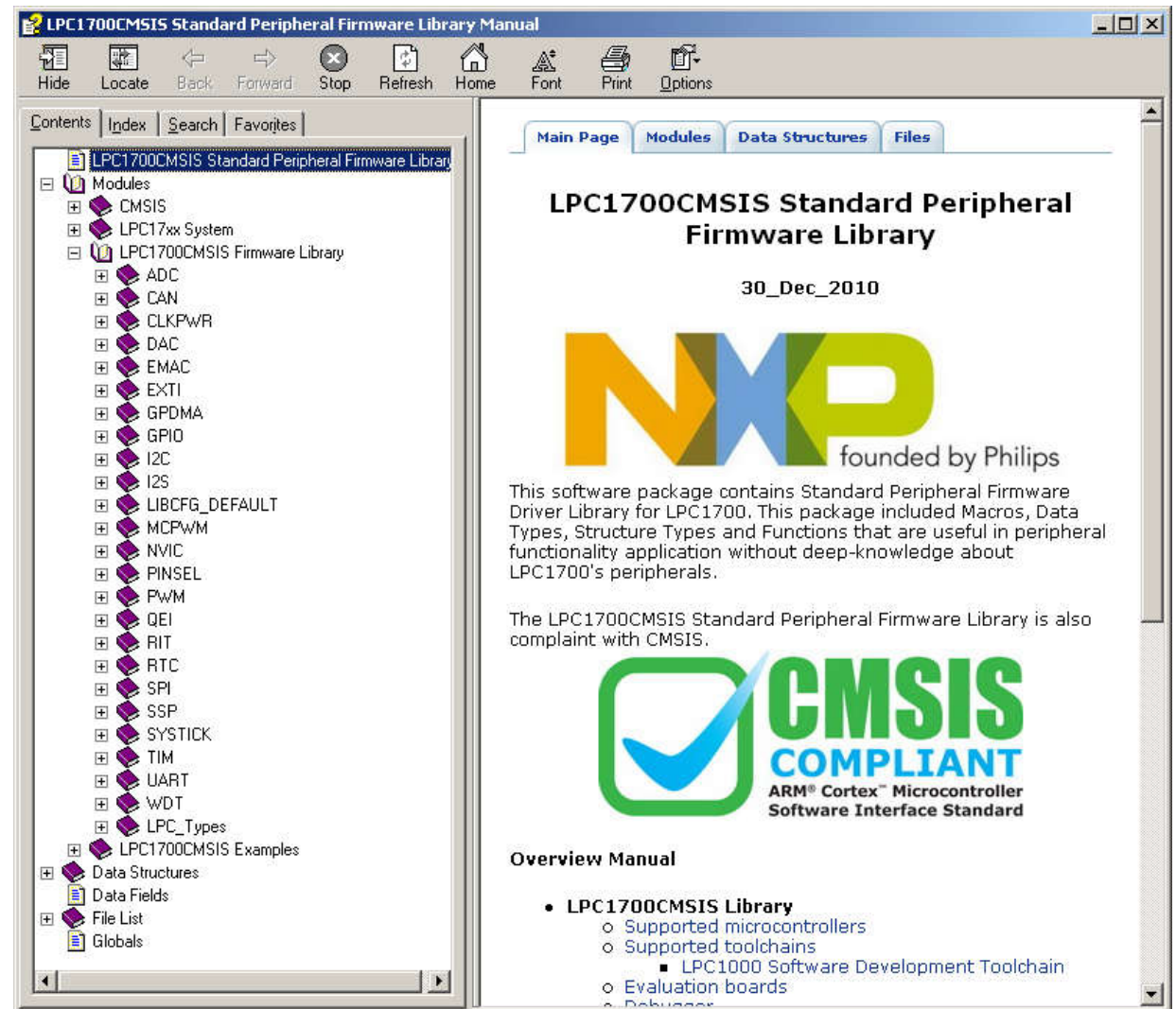
ST's old firmware library

- Commented in Doxygen
- Using Modules
- Many examples



Firmware library of NXP

- Commented in Doxygen
- Using Modules
- Many examples



Software architecture

LIB-C

UART printf

Application

Third party
library

RTOS

LIB- C

Firmware library

CMSIS core

Hardware

UART printf

- Syscall minimal porting
 - iprintf, printf differences

```
60 __attribute__ ((used))  
61 int _read(int file, char *ptr, int len)  
62 {  
63     return 0;  
64 }  
65 __attribute__ ((used))  
66 int _write(int file, char *ptr, int len)  
67 {  
68     return len;  
69 }  
70 |
```